**CHITKARA UNIVERSITY**

**LAB EVALUATION PROJECT**

PROJECT DETAILS TEMPLATE

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| --- | --- |
| Group Name | **Group 23** |
| Project Title | Rock, Paper and Scissors Game with Python |
| Team Leader | Rakshit |
| Details of Work division | |  |  | | --- | --- | | **Student/rollno** | **Work / Role Allotted** | | Rakshit/2210990712 | Creation of PPT | | Rajat Saini/2210990706 | Presentation,Coding | |  |  | |  |  | |  |  | |
| High level Approach to be followed:   * Share the details in points | 1. The function asks user for the choice input by the user 2. It uses Break function to make the process faster |
| Lower level Approach to be followed:   * Share the details in points |  User case 1: Enter a choice  The system will pick any random choice and implement it in the code  The output will be in the form of win,lose or tie |
| Advantage of the project with applicability:  Highlight the unique feature(s) of the project if any | 1. The project will help users to in order to settle a dispute or make an unbiased group decision. 2. It can be used for game purpose in apps made for children |
| Schedule for implementing the use case:   * Share the Tentative Date of Completion of Expected Deliverables | |  |  | | --- | --- | | **Deliverable** | **Expected Date of Completion** | | User case 1 |  | |  |  | |  |  | |  |  | |
| Future scope of the project   * Share the details in points | 1. It can be used for game purpose in apps made for children |

**DOCUMENT HISTORY:**

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| Created By | Rakshit , Rajat Saini |
| Approved By | Dr.Chetna Kaushal |
| Month of Creation | february |